

Social Behavior Estimation For Autonomous Vehicles

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Motivation

The Problem: Human-driven cars introduce great uncertainty in autonomous-human driving interactions. The biggest challenge of social behavior systems is to estimate human drivers' intentions.

Existing Models are not trained with real data in previous research. The Probabilistic Graphical Model has restrictions in defining relationship among nodes.

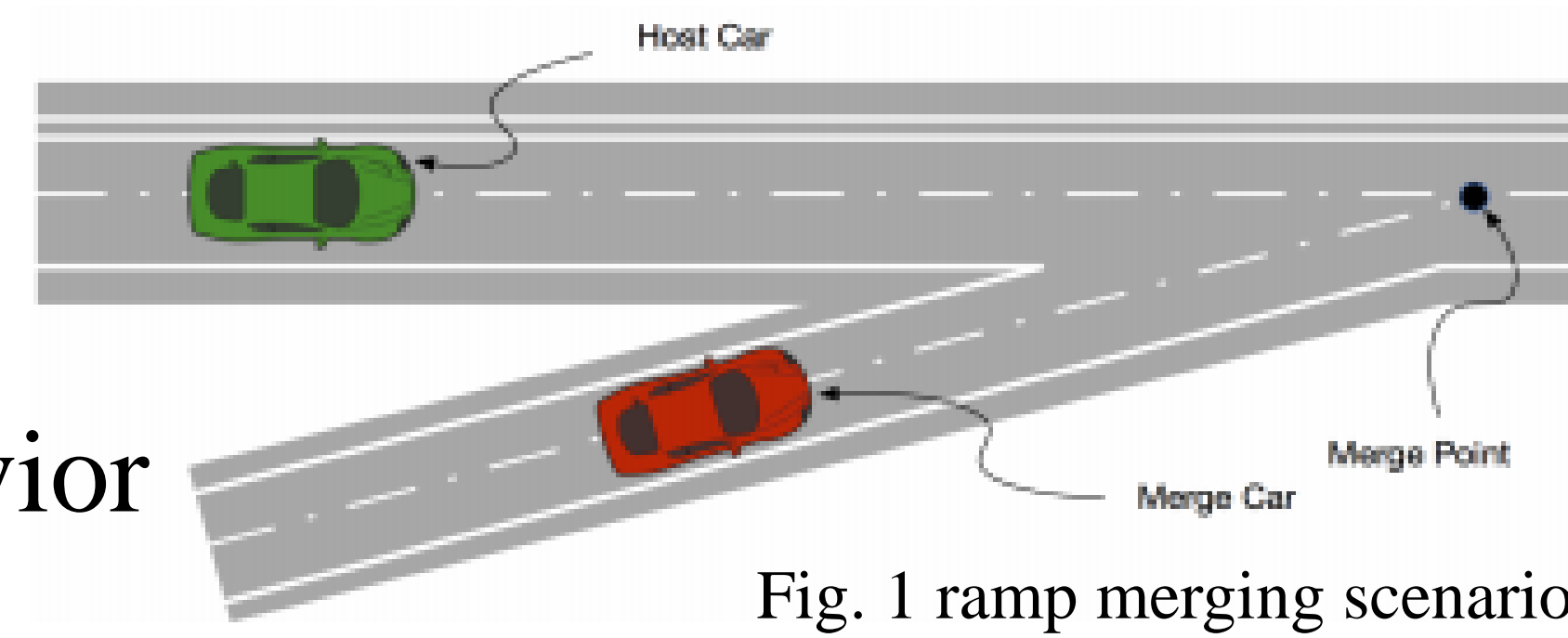


Fig. 1 ramp merging scenario

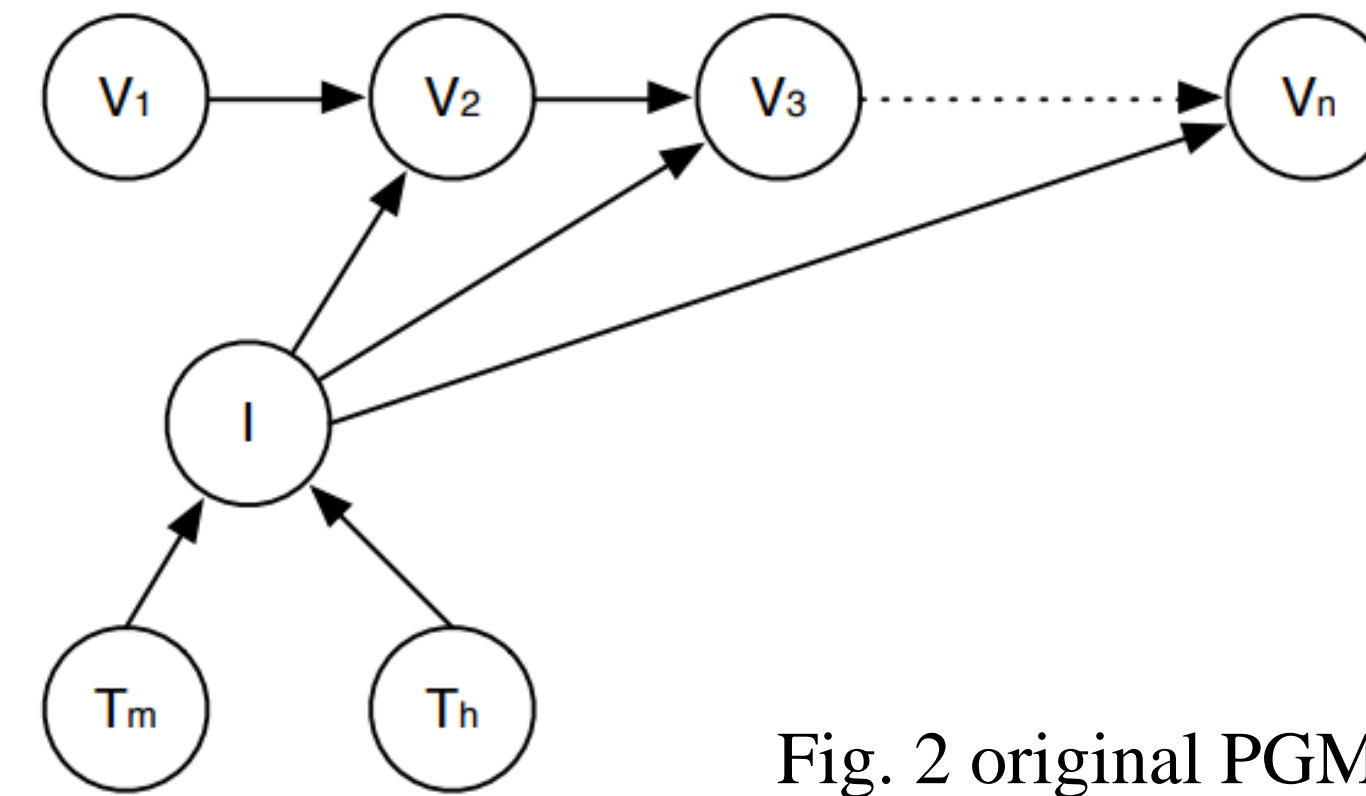


Fig. 2 original PGM

Speed Transition Model

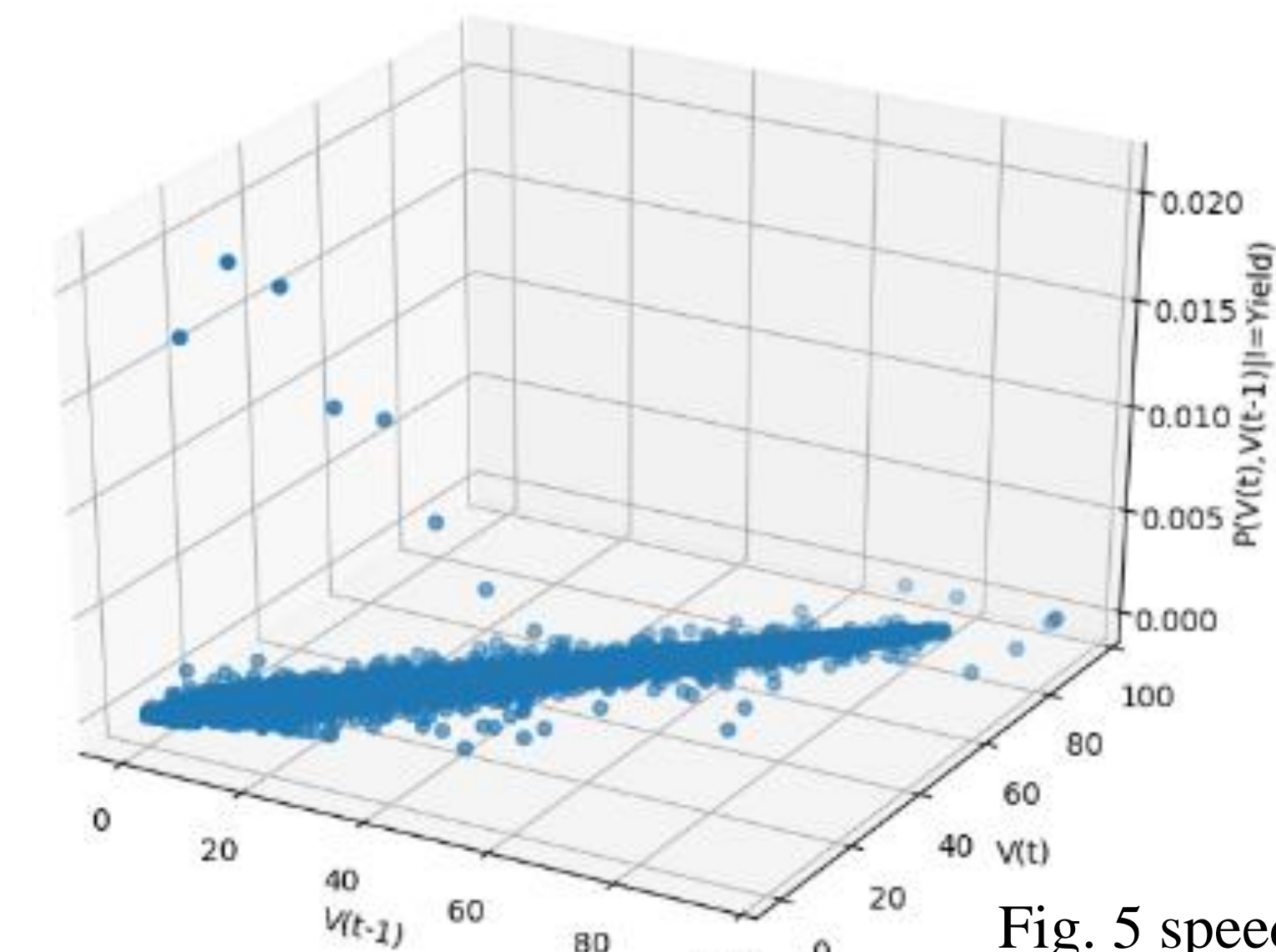


Fig. 5 speed transition distribution for given speed and 'Yield' intention

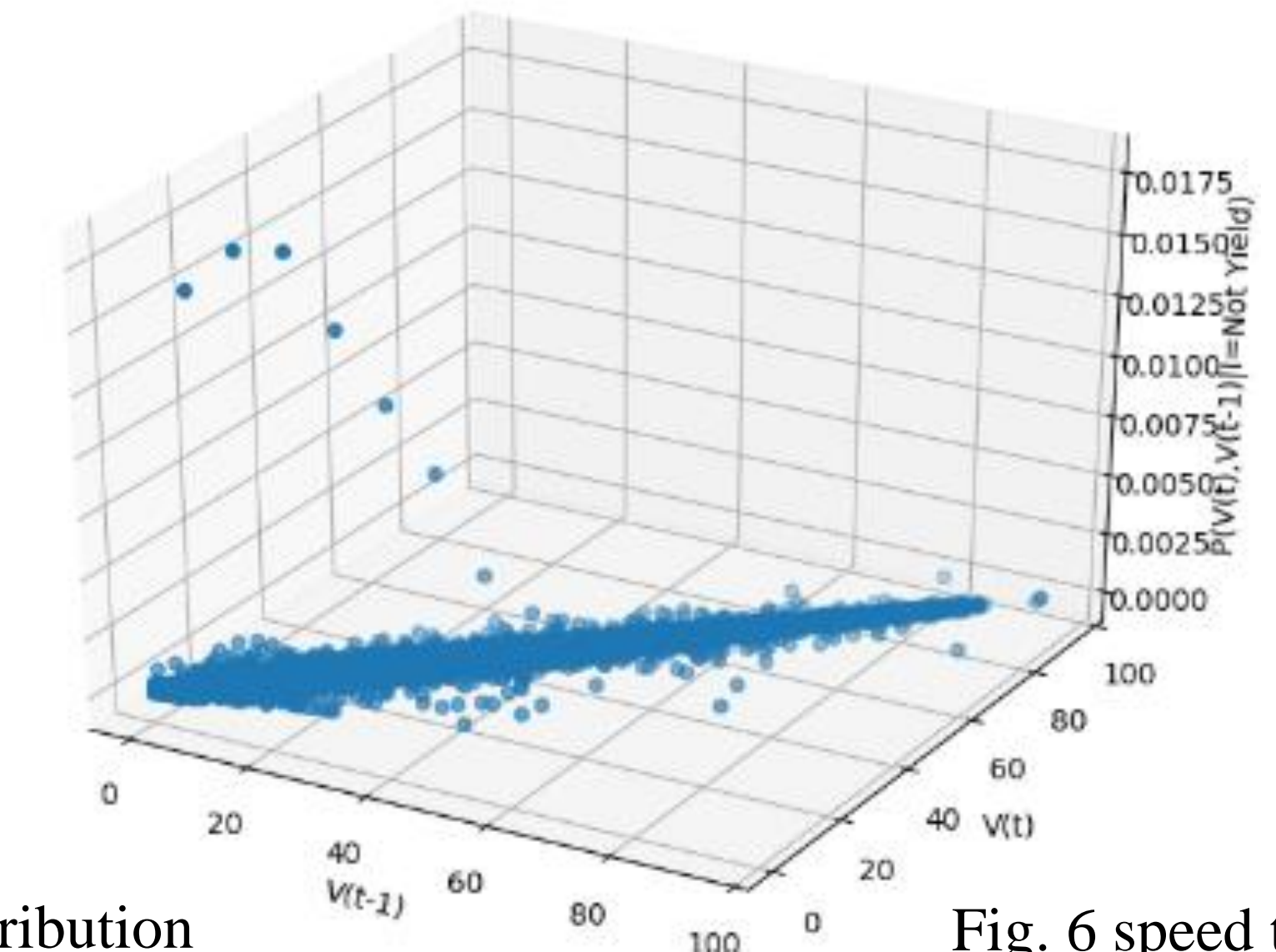


Fig. 6 speed transition distribution for given speed and 'Not Yield' intention

Method

Factor Graph Design

* Intention I is a continuous random variable with a range of [0,1]. 2-components

$$P(I_{t+1}|I_t, V_{t-n}, \dots, V_t)$$

$$I_{t+1} = \operatorname{argmax}_I f(I_{t+1}, I_t, V_{t-n}, \dots, V_t)$$

Factor nodes take velocity observation, and timestamp
 $g(S_t) = \prod \omega(i) f(V_i, V_{i-1})$
 Where forgetting factor is included.

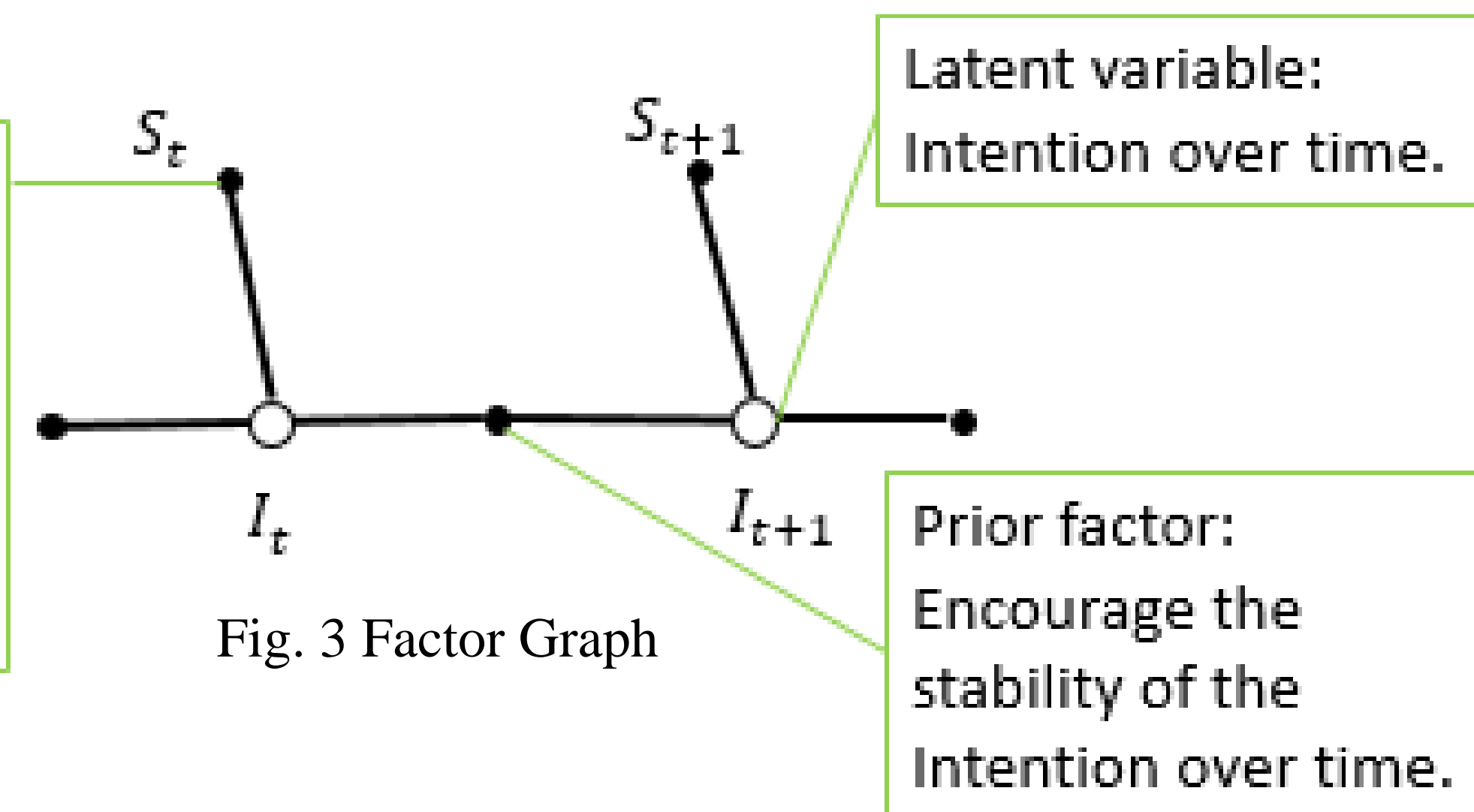


Fig. 3 Factor Graph

3-components

Gaussian Mixture Model

| | Not Yield | Yield |
|------------|---------------------------------|---|
| Means | [[17.59 17.58][43.51 43.50]] | Means [[44.03 44.02][17.87 17.87]] |
| Covariance | [[64.04 64.01][106.53 106.77]] | Covariance [[106.96 107.21][66.25 66.20]] |
| Weights | [0.57 0.42] | Weights [0.43 0.56] |

| | Not Yield | Yield |
|------------|---|--|
| Means | [[13.30 13.31][49.63 49.62][29.94 29.93]] | Means [[30.03 30.01][13.36 13.35][49.69 49.68]] |
| Covariance | [[33.83 33.84][70.65 70.84][25.16 25.11]] | Covariance [[24.97 24.91][34.43 34.45][73.35 73.55]] |
| Weights | [0.38 0.25 0.35] | Weights [0.35 0.37 0.27] |

Factorization: $F = f(I_{t+1}, I_t, V_{t-n}, \dots, V_t)$

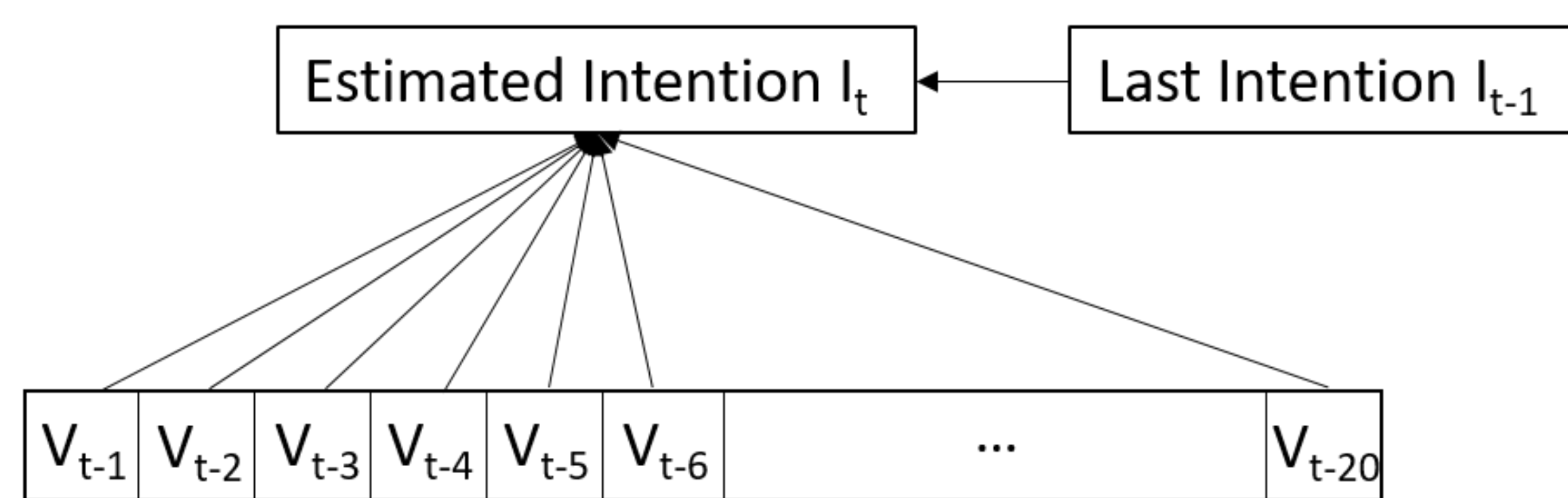


Fig. 4 States and last intention effects on estimated intention

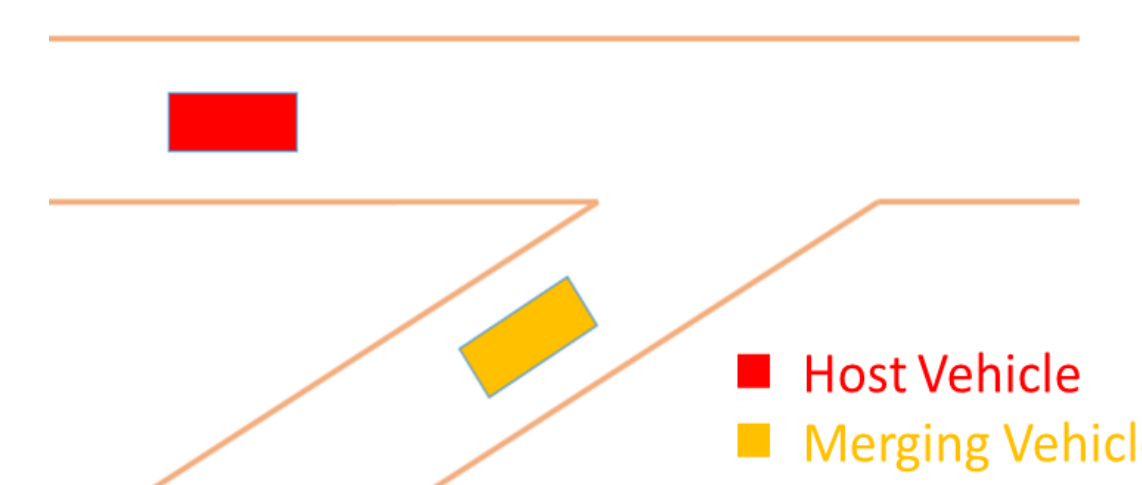
Forgetting Factor: assign self-defined weight to historical data

State (speed) effects: $g'(S_{t+1}) = \prod \omega(i) f(V_i, V_{i-1})$

Last Intention effect: $m(I_t) = \exp\left(-\frac{\|b(I_{t+1}) - b(I_t)\|^2}{\sigma}\right)$

"Blurring function", make the discrete intention as a continuous value ranging from 0 to 1

Experiment & Result



| Dataset | Time Period | Tested Pairs | Collision Rate w/out GMM&FF | Collision Rate w/out GMM | Collision Rate w/ GMM (2-comp) |
|---------|-------------|--------------|-----------------------------|--------------------------|--------------------------------|
| I80 | 05:15-05:30 | 100 | 23% | 19% | 9% |

Conclusion

- Forgetting Factor decreases the collision rate
- Gaussian Mixture Model greatly improves the accuracy of intention estimation
- Gaussian Mixture Model helps reduce the computation time

Future Work

- More tests on I80, US101 and other datasets
- Well-tuned parameter and better-designed forgetting function

Reference:

- [1] D. Marinescu and J. Curn, "On-ramp traffic merging using cooperative intelligent vehicles: A slot-based approach," . . . Systems (ITSC), 2012. . . , 2012.
- [2] J. Wei, J. Dolan, and B. Litkouhi, "A prediction-and cost function-based algorithm for robust autonomous freeway driving," in Intelligent Vehicles Symposium, 2010.
- [3] C. Dong, J. M. Dolan, and B. Litkouhi, "Intention estimation for ramp merging control in autonomous driving," in 2017 IEEE 28th Intelligent Vehicles Symposium (IV'17), Jun. 2017, pp. 1584 – 1589

